

10u Summer Cyclone Rules

Metal cleats are NOT allowed

ABSOLUTELY NO SUNFLOWER SEEDS ON FIELD 1

ASA/USA Softball rules will be in effect except as follows.

POOL PLAY

1. Home team will be decided by a coin toss. Team that traveled the furthest calls the coin toss.
2. Games will be six (6) innings with no new inning after 1 hour and 20 minutes. If the 1 hour and 20-minutes time limit expires prior to the 6th inning with the home team at bat and winning, the game will end immediately.
3. If after 6 innings the score is tied the international tie breaker rule will take effect ONLY if time allows.
4. Pool play games can end in a tie.
5. If a team decides to forfeit a seeding game, it will automatically be the last seed in the bracket.
6. A player who does not play in pool play games is ineligible to play in bracket games. Exceptions to this will be at the discretion of the Tournament Director.

POOL TIEBREAKERS

1. Record (winning pct, number wins)
2. Head-to-Head (used only when all tied teams have played each other)
Note: Head-to-Head is ignored if all tied teams do not play each other at least once. For example, if three teams are tied, and one team plays the other two, but the other two do not play, this tiebreaker is ignored (regardless of the outcome of the two games played by the first team).
3. Points Allowed (an average is used if teams have not played an equal number of games)
4. Points Scored (an average is used if teams have not played an equal number of games)

5. Computer Generated Coin Flip (a system random number generator breaks ties at this stage)

Note: If the system cannot break ties at a particular tiebreaking stage, the system will move to the next tiebreaker and not return or revert back to a previous tiebreaker.

GAME RULES

1. Pitching distance will be 35 feet and USA Softball pitching rules will be enforced.
2. There may be 10 players in the field, 4 of which must start play on the outfield grass.
3. Stealing all bases, including home, is permitted. No runner may advance on an overthrow from the catcher.
4. Dropped third strike is not in effect.
5. Infield fly is not in effect.
6. Courtesy runner can be used for pitcher or catcher at any time. Must be a bench player. If a team has no bench players, it will be last batted out.
7. Mercy Rule is 12 after 3 innings, 10 after four innings, 8 after five innings.
8. Runs per inning: A team's turn at bat ends when 3 outs are recorded OR 5 runs are scored. The 6th inning shall have unlimited runs or the last inning as announced by the umpire, at his/her discretion, if time is a factor.
9. A team may bat the roster or use as many Extra Players (EPs) up to a maximum of 15 in the lineup. EPs are not considered bench players for purposes of using a courtesy runner. If a player leaves the game for an injury, an out is recorded for her first at bat. If a player leaves the game for another reason, an out is recorded for each at bat for the remainder of the game. If a player leaves the game, she may not return.
10. DP/Flex can only be used if you bat 10.

TOURNAMENT / FACILITY RULES

1. No music is to be played by teams during games, which includes between innings or walk-up music for players at the plate. Music played at a reasonable volume is allowed for pre-game warm-ups.
2. Anyone ejected from a game is ejected from the tournament and must leave the field areas. An ejected person who refuses to leave the field area could cause the team they are associated with to forfeit their game.
3. Rules, game times and time limits may be changed by the tournament director at any time if deemed necessary. Inclement weather or field conditions may dictate changes including reducing game times and/or the number of games, among other things.
4. All players warming up pitchers must wear a face mask. Infield pre-game warm ups must be behind the baselines (even on the turf field) and not interfere with field crew.
5. Coaches may not override any of the rules above through handshake agreements at the plate!
6. Alcohol is prohibited anywhere on the grounds.
7. Smoking permitted only in the parking lots. Smoking is prohibited near the fields – even in the outfields.
8. No spectators behind the fence between the backstops of Fields 1 and 2.
9. Spectators/visitors are not permitted to use any types of barbeque grills.
10. Teams must cleanup the dugouts after their games. Do not leave trash behind.

BRACKET PLAY

1. Higher seed will have choice of home or visitor.
2. First and second round (if applicable, depending on number of teams playing) games will be no new inning after 1 hour and 20 minutes. Tie breaker rule will take effect beginning the 7th inning or at the end of the time limit, whichever comes first.

3. If a time out is called under 4 minutes, the clock will stop. Clock will start again once play begins.
4. Sunday games cannot end in a tie.
5. Semi-finals and Finals will have no time limit.